

The entry fee will be \$25/team. Every team is guaranteed two matches!

Horseshoe Rules

1. A team will consist of two players, one stationed at each of the two pits.
2. An inning consists of four tosses, two by one member of each team.
3. Only shoes that land in the pit will be considered for scoring purposes.
4. A ringer is worth three points (unless covered by the other team).
5. If there is no ringer, the team with the closest shoe(s) will be awarded point(s).
6. There are no extra points for “leaners”.
7. Per inning, the number of points that may be awarded are: 0, 1, 2, 3, 4 or 6.
8. A match will consist of one game to a score of 21.
9. The first team to reach 21 will be deemed the winner.

Horseshoe Play

Before play begins, a player from each team will throw one shoe to determine who goes first.

The first player will throw both shoes followed by the opposing player.

From then on, the team that scores will throw first or if neither team scores the order will repeat.

If a team reaches a score of 20, they will have “ad” and will throw second from that point on.